

CONDITIONS OF PLAY

Club Helensvale Bowls Carnival – Open Fours

Dates: 17th & 18th Dec 2023

Entries Close: Wednesday the 13th Dec 2023 at 5:00pm EST

Venue: Club Helensvale

1. ENTRY CONDITIONS

1.1. Entry Process

All entries made online will require the full payment of the entry fee for that event, as well as the fulfilment of all the requirements of the Conditions of Play.

1.2. Withdrawals

All entries for an event may be withdrawn up until the advertised close of entries date with a full refund.

2. EVENT STRUCTURE

Open Fours –

2.1. 6 games of 16 ends or 2hr & 30min time limit.

2.2. Minimum Entry Numbers - The event must receive a minimum of 28 entries to proceed.

2.3. Random draw - Game points will be awarded as follows:

2 points for a game win; 1 point for a game draw; 0 points for a loss.

2.4. There will be no rolling of the jack. On each rink there will be 3 spots along the centre line of the rink at either end. The team in control of the mat will determine on which spot the front of the matt will be placed at their end of the rink. The team in control of the mat will also decide on which spot the jack will be placed at the opposite end of the rink.

2.5. No dead ends, jack to be re-spotted at the T.

2.6. Incomplete Matches

2.6.1. Should a match not be completed, as per the Format of Play, then the score stands as at the completion of the end in play.

2.6.2. If scores are equal when the time limit is reached, upon completion of that end or when the required number of ends has been reached, the match shall be declared a tie, with game points divided equally.

2.6.3. A match that has begun but not been completed for any reason (excluding a forfeit), including but not limited to decisions by the Controlling Body to abandon or cut short matches due to inclement weather, shall be deemed “no result” if less than 10 ends have been completed.

2.7. Trial ends

Before the commencement of each game, players are permitted one trial end.

3. COMPOSITION OF TEAMS AND ENTRIES

3.1. During any game throughout the tournament, teams are permitted to change any playing positions within their rink as many times as they wish. Each player must play both of their bowls in the position they have played their first bowl. The skip is the only team member who (if intending to change position) must do so before the commencement of the end.

3.2. The Controlling Body can approve substitutes and replacement players in line with the Domestic Regulations as shown in the Crystal Mark 4 rule book.

4. RESTRICTING THE MOVEMENT OF PLAYERS DURING PLAY

4.1. Players will only be allowed to move to the head under the following circumstances:

The leads: after the delivery of their second's last bowl or after the thirds last bowl.

The second: after the delivery of their last bowl or after the thirds last bowl.

The third: after the delivery of their last bowl.

The skips: must cross over after the thirds last bowl. However, skips are permitted to visit the head after delivery of either of their bowls.

4.2. In exceptional circumstances, a skip may request for a team member to visit the head. This can only be done if the requesting teams opposition skip is in agreeance.

5. SCORE CARDS

Final scorecards must be checked and signed by the players responsible for keeping the card (under Domestic Regulation 3.2), and the umpire in charge of that match.

6. DETERMINATION OF WINNERS

6.1. Winners will be determined firstly by the greatest number of points, then the greatest amount of margin, then the team which has conceded the least number of shots, then the greatest number of ends won.

6.1.1. If after point 6.1 has been applied a winner cannot be distinguished, teams involved will be sent back to a random rink for a one end roll off.

6.1.2. If for any reason a scenario arises not covered by point 6 of these terms and conditions, the controlling body reserves the right to decide what they believe to be fair and equitable to all parties involved.

7. ATTIRE AND FOOTWEAR will be as per Laws of the Sport including Domestic Regulation 5.

8. Smoking and Alcohol

Bowls Australia's Smoke Free and Alcohol Policy will be enforced during this event.

Smoking is only permitted in the allocated areas. No smoking on or behind the greens is permitted.

9. JURY OF APPEAL

A jury of appeal shall be appointed for the purpose of deciding upon any matters not provided in the Conditions of Play, for dealing with any appeals from decisions made by umpires and/or event staff or volunteers, and generally for the purpose of exercising overall authority.

10. PRIZE MONEY

10.1. Prize Money Breakdown

1st \$5400.00 (\$1350.00 each)

2nd \$3600.00 (\$900.00 each)

3rd \$1680.00 (\$420.00 each)

4th \$840.00 (\$210.00 each)

Best 3 game stretch \$480.00 (\$120.00 each)

10.2 In the event the tournament is not filled, the controlling body reserve the right to adjust prize monies accordingly.

10.3 Only the players who complete the final match of an event will be eligible for prize money.

11. OTHER LAWS, REGULATIONS AND POLICIES

11.1. Laws of the Sport of Bowls

All other Laws, Regulations & Policies other than stated above shall conform to the Laws of the Sport of Bowls and Domestic Regulations for Australia, Crystal Mark 4th edition, published in April, 2023.

12. CONTACT INFORMATION

For any event enquiries, please contact Club Helensvale on the contact details below:

Bowls Manager – Matt Lucas or Assistant to the bowls manager – Isaac Maughan

- Email: bowlsmanager@clubhelensvale.com.au
- Phone: 0430 288 725

CONDITIONS OF PLAY

Club Helensvale Bowls Carnival – Open 4-A-SiDE

Dates: 19TH Dec 2023

Entries Close: Wednesday the 13th Dec 2023 at 5:00pm EST

Venue: Club Helensvale

1. ENTRY CONDITIONS

1.1. Entry Process

All entries made online will require the full payment of the entry fee for that event, as well as the fulfilment of all the requirements of the Conditions of Play.

1.2. Withdrawals

All entries for an event may be withdrawn up until the advertised close of entries date with a full refund.

2. EVENT STRUCTURE

Open 4-A-SIDE –

2.1. 4 games of 15 ends or the bell.

2.1.1 Game 1 will be crossover pairs (AKA, 2x2x2x2 or 2 and walk) - Time limit of 2hrs.

Game 2 will be 2 bowl pairs - Time limit of 1hr & 15min.

Game 3 will be 2x4x2 pairs - Time limit of 2hrs.

Game 4 will be 3 bowl pairs - Time limit of 1hr & 30min.

2.2. Minimum Entry Numbers - The event must receive a minimum of 14 entries to proceed.

2.3. Random draw - Game points will be awarded as follows:

Master board = 4 points for an overall win; 2 points for an overall draw; 0 points for an overall loss

Individual rink = 2 points for a rink win; 1 point for a rink draw; 0 points for a rink loss.

2.4. There will be no rolling of the jack. On each rink there will be 3 spots along the centre line of the rink at either end. The team in control of the mat will determine on which spot the front of the mat will be placed at their end of the rink. The team in control of the mat will also decide on which spot the jack will be placed at the opposite end of the rink.

2.5. No dead ends, jack to be re-spotted at the T.

2.6. Incomplete Matches

2.6.1. Should a match not be completed, as per the Format of Play, then the score stands as at the completion of the end in play.

2.6.2. If scores are equal when the time limit is reached, upon completion of that end or when the required number of ends has been reached (10), the match shall be declared a tie, with game points divided equally.

2.6.3. A match that has begun but not been completed for any reason (excluding a forfeit), including but not limited to decisions by the Controlling Body to abandon or cut short matches due to inclement weather, shall be deemed “no result” if less than 10 ends have been completed.

2.7. Trial ends

Before the commencement of each game players are permitted one trial end.

3. COMPOSITION OF TEAMS AND ENTRIES

3.1. Teams will consist of two rinks of pairs, Lead and Skip.

3.2. Teams are permitted to change combinations within and between rinks before the start of any game.

3.3. Teams are not permitted to change any positions within the rink during a game.

3.4 The Controlling Body can approve substitutes and replacement players in line with the Domestic Regulations as shown in the Crystal Mark 4 rule book.

4. RESTRICTING THE MOVEMENT OF PLAYERS DURING PLAY

4.1. Players will only be allowed to move to the head under the following circumstances:

The leads: after the delivery of their last bowl in any format or position therein.

The skips: must both cross over after the last bowl from the leads in any format or position therein.

Skips are permitted to visit the head after delivery of last bowl in any format or position therein and second to last bowl of the end.

4.2. In exceptional circumstances, a skip may request for a team member to visit the head. This can only be done if the requesting teams opposition skip is in agreeance.

5. SCORE CARDS

Final scorecards must be checked and signed by the players responsible for keeping the card (under Domestic Regulation 3.2), and the umpire in charge of that match.

6. DETERMINATION OF WINNERS

6.1. Tournament winners will be determined firstly by the greatest number of points, then the greatest amount of margin, then the team which has conceded the least number of shots, then the greatest number of ends won.

6.1.1. If after point 6.1 has been applied a winner cannot be distinguished, teams involved will be sent back to a random rink for a one end roll off.

6.1.2. If for any reason a scenario arises not covered by point 6 of these terms and conditions, the controlling body reserves the right to decide what they believe to be fair and equitable to all parties involved.

7. ATTIRE AND FOOTWEAR will be as per Laws of the Sport including Domestic Regulation 5.

8. Smoking and Alcohol

Bowls Australia's Smoke Free and Alcohol Policy will be enforced during this event.

Smoking is only permitted in the allocated areas. No smoking on or behind the greens is permitted.

9. JURY OF APPEAL

A jury of appeal shall be appointed for the purpose of deciding upon any matters not provided in the Conditions of Play, for dealing with any appeals from decisions made by umpires and/or event staff or volunteers, and generally for the purpose of exercising overall authority.

10. PRIZE MONEY

10.1. Prize Money Breakdown

1st \$2700.00 (\$675.00 each)

2nd \$1800.00 (\$450.00 each)

3rd \$840.00 (\$210.00 each)

4th \$420.00 (\$105.00 each)

Best winning master board (Game 4 only) \$240.00 (\$60.00 each)

10.2 In the event the tournament is not filled, the controlling body reserve the right to adjust prize monies accordingly.

10.3 Only the players who complete the final match of an event will be eligible for prize money.

11. OTHER LAWS, REGULATIONS AND POLICIES

11.1. Laws of the Sport of Bowls

All other Laws, Regulations & Policies other than stated above shall conform to the Laws of the Sport of Bowls and Domestic Regulations for Australia, Crystal Mark 4th edition, published in April, 2023.

12. CONTACT INFORMATION

For any event enquiries, please contact Club Helensvale on the contact details below:

Bowls Manager – Matt Lucas or Assistant to the bowls manager – Isaac Maughan

- Email: bowlsmanager@clubhelensvale.com.au
- Phone: 0430 288 725

CONDITIONS OF PLAY

Club Helensvale Bowls Carnival – Open 2 in 1 pairs

Dates: 20th Dec 2023

Entries Close: Wednesday the 13th Dec 2023 at 5:00pm EST

Venue: Club Helensvale

1. ENTRY CONDITIONS

1.1. Entry Process

All entries made online will require the full payment of the entry fee for that event, as well as the fulfilment of all the requirements of the Conditions of Play.

1.2. Withdrawals

All entries for an event may be withdrawn up until the advertised close of entries date with a full refund.

2. EVENT STRUCTURE

Open 2 in 1 pairs

2.1. 4 games of 14 ends or 1hr & 45min time limit.

2.2. Minimum Entry Numbers - The event must receive a minimum of 28 entries to proceed.

2.3. Random draw - Game points will be awarded as follows:

Singles game 2 points for a win; 1 point for a game draw; 0 points for a loss.

Pairs game 2 points for a win; 1 point for a game draw; 0 points for a loss.

2.4 Leads play a 4-bowl singles game against each other and scores are kept. After the completion of the leads bowls the head of bowls stay as is, the skips cross over and complete the end with their 4 bowls, scores are kept, and points are awarded for the pairs game.

2.5. There will be no rolling of the jack. On each rink there will be 3 spots along the centre line of the rink at either end. The team in control of the mat will determine on which spot the front of the matt will be placed at their end of the rink. The team in control of the mat will also decide on which spot the jack will be placed at the opposite end of the rink.

2.6. No dead ends, jack to be re-spotted at the T.

2.7. Incomplete Matches

2.7.1. Should a match not be completed, as per the Format of Play, then the score stands as at the completion of the end in play.

2.7.2. If scores are equal when the time limit is reached, upon completion of that end or when the required number of ends has been reached, the match shall be declared a tie, with game points divided equally.

2.7.3. A match that has begun but not been completed for any reason (excluding a forfeit), including but not limited to decisions by the Controlling Body to abandon or cut short matches due to inclement weather, shall be deemed “no result” if less than 10 ends have been completed.

2.8. Trial ends

Before the commencement of each game, players are permitted one trial end.

3. COMPOSITION OF TEAMS AND ENTRIES

3.1. Teams will consist of a lead and skip.

3.2. Teams are permitted to change combinations within rinks before the start of any game.

3.3. Teams are not permitted to change any positions within the rink during a game.

3.4. The Controlling Body can approve substitutes and replacement players in line with the Domestic Regulations as shown in the Crystal Mark 4 rule book.

4. RESTRICTING THE MOVEMENT OF PLAYERS DURING PLAY

4.1. Players will only be allowed to move to the head under the following circumstances:

The leads: are only permitted to follow their last bowl.

The skips: must cross over after the leads last bowl. However, skips are permitted to visit the head after delivery of their third bowl.

4.2. In exceptional circumstances, a skip may request for a team member to visit the head. This can only be done if the requesting teams opposition skip is in agreeance.

5. SCORE CARDS

Final scorecards must be checked and signed by both the players responsible for keeping the card (under Domestic Regulation 3.2).

6. DETERMINATION OF WINNERS

6.1. Winners will be determined firstly by the greatest number of points, then the greatest amount of margin, then the team which has conceded the least number of shots, then the greatest number of ends won.

6.1.1. If after point 6.1 has been applied a winner cannot be distinguished, teams involved will be sent back to a random rink for a one end roll off. Singles and pairs will play to an overall score to determine the winners. In the event scores are tied, teams will continue until there is a clear winner.

6.1.2. If for any reason a scenario arises not covered by point 6 of these terms and conditions, the controlling body reserves the right to decide what they believe to be fair and equitable to all parties involved.

7. ATTIRE AND FOOTWEAR will be as per Laws of the Sport including Domestic Regulation 5.

8. Smoking and Alcohol

Bowls Australia's Smoke Free and Alcohol Policy will be enforced during this event.

Smoking is only permitted in the allocated areas. No smoking on or behind the greens is permitted.

9. JURY OF APPEAL

A jury of appeal shall be appointed for the purpose of deciding upon any matters not provided in the Conditions of Play, for dealing with any appeals from decisions made by umpires and/or event staff or volunteers, and generally for the purpose of exercising overall authority.

10. PRIZE MONEY

10.1. Prize Money Breakdown

1st \$1350.00 (\$675.00 each)

2nd \$900.00 (\$450.00 each)

3rd \$420.00 (\$210.00 each)

4th \$210.00 (\$150.00 each)

Best winning rink \$120.00 (\$60.00 each) (Game 4 only) (Outside the place getters) – Singles and pairs margin combined.

Best Performed Lead \$100.00 Club Helensvale gift voucher (Outside the place getters)

Best Performed Skip \$100.00 Club Helensvale gift voucher (Outside the place getters)

10.2 In the event the tournament is not filled, the controlling body reserve the right to adjust prize monies accordingly.

10.3 Only the players who complete the final match of an event will be eligible for prize money.

11. OTHER LAWS, REGULATIONS AND POLICIES

11.1. Laws of the Sport of Bowls

All other Laws, Regulations & Policies other than stated above shall conform to the Laws of the Sport of Bowls and Domestic Regulations for Australia, Crystal Mark 4th edition, published in April, 2023.

12. CONTACT INFORMATION

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- Email: bowlsmanager@clubhelensvale.com.au
- Phone: 0430 288 725

CONDITIONS OF PLAY

Club Helensvale Bowls Carnival – Open Under & Over 40's Triples

Dates: 21st Dec 2023

Entries Close: Wednesday the 13th Dec 2023 at 5:00pm EST

Venue: Club Helensvale

1. ENTRY CONDITIONS

1.1. Entry Process

All entries made online will require the full payment of the entry fee for that event, as well as the fulfilment of all the requirements of the Conditions of Play.

1.2. Withdrawals

All entries for an event may be withdrawn up until the advertised close of entries date with a full refund.

2. EVENT STRUCTURE

Open Under & Over 40 -

2.1. 4 games of 18 ends or 1 hr 50-minute time limit.

2.2. Minimum Entry Numbers - The event must receive a minimum of 28 entries to proceed.

2.3. Random draw – Section 1 will comprise of 20 teams with all team members either 40 years of age or older. Section 2 will comprise of 20 teams with all team members either 40 years of age or younger.

2.3.1 Game points will be awarded as follows:

2 points for a game win; 1 point for a game draw; 0 points for a loss.

2.3.2 At the completion of the fourth game sectional winners and sectional runners up will be decided as per point 6 (Determination of winners)

2.4. There will be no rolling of the jack. On each rink there will be 3 spots along the centre line of the rink at either end. The team in control of the mat will determine on which spot the front of the mat will be placed at their end of the rink. The team in control of the mat will also decide on which spot the jack will be placed at the opposite end of the rink.

2.5. No dead ends, jack to be re-spotted at the T.

2.6. Incomplete Matches

2.6.1. Should a match not be completed, as per the Format of Play, then the score stands as at the completion of the end in play.

2.6.2. If scores are equal when the time limit is reached, upon completion of that end or when the required number of ends has been reached, the match shall be declared a tie, with game points divided equally.

2.6.3. A match that has begun but not been completed for any reason (excluding a forfeit), including but not limited to decisions by the Controlling Body to abandon or cut short matches due to inclement weather, shall be deemed “no result” if less than 13 ends have been completed.

2.7. Trial ends

Before the commencement of each game players are permitted one trial end.

2.8 Power Play

2.8.1 In each game, each team will be permitted to call one (1) “power play” end per game, before the commencement of any given end. Both players in control of the scorecard will mark a “P” next to the end on the corresponding side of the scorecard, crosscheck and agree before the commencement of the end.

2.8.2 A team who has a successful “power play” end will multiply the shots scored on the power play end by 2 and add it to the teams score.

2.8.3 An unsuccessful “power play” end will ultimately mean the power play was ineffective and no shots will be added to the team score.

2.8.4 In the event a game is timed out and a team has not played their “power play” or if a team has simply not called a “power play” end during a game, the privilege is lost. No retrospective power plays will be allowed.

3. COMPOSITION OF TEAMS AND ENTRIES

3.1. Teams will consist of a lead, second and skip.

3.2. The entire team must consist of players aged either 40 and under or 40 and over.

3.3. Teams are not permitted to change any positions within the rink during a game.

3.4. The Controlling Body can approve substitutes and replacement players in line with the Domestic Regulations as shown in the Crystal Mark 4 rule book.

4. RESTRICTING THE MOVEMENT OF PLAYERS DURING PLAY

4.1. Players will only be allowed to move to the head under the following circumstances:

The leads: after the delivery of their second’s last bowl.

The second: after the delivery of their last bowl.

The skips: must cross over after the thirds last bowl. However, skips are permitted to visit the head after delivery of either of their bowls.

4.2. In exceptional circumstances, a skip may request for a team member to visit the head. This can only be done if the requesting teams opposition skip is in agreeance.

5. SCORE CARDS

Final scorecards must be checked and signed by the players responsible for keeping the card (under Domestic Regulation 3.2), and the umpire in charge of that match.

6. DETERMINATION OF WINNERS

6.1. Sectional winners and runners up will be determined by order of firstly by the greatest number of points, then the greatest amount of margin, then the team which has conceded the least number of shots, then the greatest number of ends won.

6.1.1. If after point 6.1 has been applied and sectional winners and or runners up cannot be distinguished, teams involved will be sent back to a random rink for a one end roll off.

6.1.2. If for any reason a scenario arises not covered by point 6 of these terms and conditions, the controlling body reserves the right to decide what they believe to be fair and equitable to all parties involved.

6.1.3. Section 1 & 2 winners will play off for 1st and 2nd prize in a 3 end roll off. The winner will be the team with the highest score at the completion of the third end. In the event teams are tied after the 3 end roll off, they will continue until one team wins an end

6.1.4. Section 1 & 2 runners up will play off for 3rd and 4th prize in a 3 end roll off. The winner will be the team with the highest score at the completion of the third end. In the event teams are tied after the 3 end roll off, they will continue until one team wins an end.

7. ATTIRE AND FOOTWEAR will be as per Laws of the Sport including Domestic Regulation 5.

8. Smoking and Alcohol

Bowls Australia's Smoke Free and Alcohol Policy will be enforced during this event.

Smoking is only permitted in the allocated areas. No smoking on or behind the greens is permitted.

9. JURY OF APPEAL

A jury of appeal shall be appointed for the purpose of deciding upon any matters not provided in the Conditions of Play, for dealing with any appeals from decisions made by umpires and/or event staff or volunteers, and generally for the purpose of exercising overall authority.

10. PRIZE MONEY

10.1. Prize Money Breakdown

1st \$1800.00 (\$600.00 each)

2nd \$1200.00 (\$400.00 each)

3rd \$510.00 (\$170.00 each)

4th \$300.00 (\$100.00 each)

Best winning rink (outside of place getters) \$210.00 (\$70.00 each)

10.2 In the event the tournament is not filled, the controlling body reserve the right to adjust prize monies accordingly.

10.3 Only the players who complete the final match of an event will be eligible for prize money.

11. OTHER LAWS, REGULATIONS AND POLICIES

11.1. Laws of the Sport of Bowls

All other Laws, Regulations & Policies other than stated above shall conform to the Laws of the Sport of Bowls and Domestic Regulations for Australia, Crystal Mark 4th edition, published in April, 2023.

12. CONTACT INFORMATION

For any event enquiries, please contact Club Helensvale on the contact details below:

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